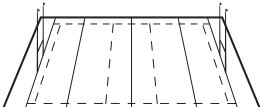



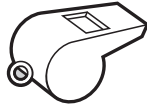
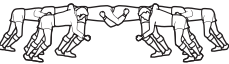


**LEVEL 2
ERU
CONTACT
PROTOCOL**

AGE GRADE LAW VARIATIONS FOR COMMUNITY RUGBY

UNDER 15 AND 16 (10s)

<p>Size of Playing Area</p> <p>Full Field</p> 	<p>Safety Zone between Playing Areas</p> <p>5m</p>	<p>Ball Size</p> <p>Size 4 or 5</p> 	<p>Numbers Per Team</p> <p>10</p> <p>Forwards 5</p> <p>Backs 5</p>	<p>Substitutions</p> <p>Rolling Subs</p> 
<p>Time per Half – Single Game</p> <p>10 min</p> 	<p>Maximum Time Per Half - Festival</p> <p>10 min</p> 	<p>Maximum playing time for players per day / event</p> <p>90 min</p> 	<p>Match Official</p> <p>Certified and appointed Match Official where possible</p> 	<p>Coaches on field (not including Match Official)</p> <p>No</p>
<p>Goal Kicking (Conversion)</p> <p>Yes</p>  <p>Option to bring the ball to the 15m line if try is scored between 15m and the sideline.</p>	<p>Yellow Card</p> <p>Yes 5 min</p> 	<p>Red Card</p> <p>Yes</p> 	<p>Offside</p> <p>Apply World Rugby Laws of the Game</p>	<p>Penalties</p> <p>Apply World Rugby Laws of the Game</p>
<p>Restart</p> <p>Apply World Rugby Laws of the Game</p>	<p>Tackle YES LEARNING MOMENT</p> <p>Below waist controlled tackle AND "Pause!"</p>	<p>Ruck YES LEARNING MOMENT</p> <p>YES - 2v 2 Contested Rucks (No pick and go from support players)</p>	<p>Maul</p> <p>Apply World Rugby Laws of the Game</p>	<p>Lineout</p> <p>Apply World Rugby U19 Laws of the Game</p>
<p>Scrum</p> <p>8 v 8 Contested (1.5m Push)</p> <p>Apply World Rugby U19 Laws of the Game</p> 	<p>Kicking in Open Play</p> <p>Apply World Rugby Laws of the Game</p>	<p>Fending/ Hand-Off</p> <p>Yes</p> <p>No contact to the head or neck permitted</p>	<p>Squeeze Ball, Counter Ruck</p> <p>No Poach YES</p>	

TACKLE Learning Moment
Call "PAUSE" when ball carrier is stopped/held up/ momentum slows considerably, but tackle is **INCOMPLETE**.

YES ball may be ripped from ball carriers hand during tackle / Ruck

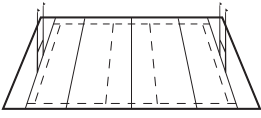

RUCK Learning Moment
ENSURE safe & perfect body positioning. **YES** counter/push, still attack retains possession



AGE GRADE LAW VARIATIONS FOR COMMUNITY RUGBY

UNDER 15 AND 16 (10s)

LEVEL 3 ERU CONTACT PROTOCOL

Size of Playing Area Full Field 	Safety Zone between Playing Areas 5m	Ball Size Size 4 or 5 	Numbers Per Team 10 Forwards 5 Backs 5	Substitutions Rolling Subs 
Time per Half – Single Game 10 min 	Maximum Time Per Half - Festival 10 min 	Maximum playing time for players per day / event 90 min 	Match Official Certified and appointed Match Official where possible 	Coaches on field (not including Match Official) No
Goal Kicking (Conversion) Yes  <p>Option to bring the ball to the 15m line if try is scored between 15m and the sideline.</p>	Yellow Card Yes 5 min 	Red Card Yes 	Offside Apply World Rugby Laws of the Game	Penalties Apply World Rugby Laws of the Game
Restart Apply World Rugby Laws of the Game	Tackle Apply World Rugby Laws of the Game	Ruck Apply World Rugby Laws of the Game 2v2 ruck preferred	Maul Apply World Rugby Laws of the Game	Lineout Apply World Rugby U19 Laws of the Game
Scrum 8 v 8 Contested (1.5m Push) Apply World Rugby U19 Laws of the Game 	Kicking in Open Play Apply World Rugby Laws of the Game	Fending/ Hand-Off Yes No contact to the head or neck permitted	Squeeze Ball No Poach, Counter ruck YES	

